

# James Going

JamesGoing@yahoo.com  
JamesGoing.com

## Permanent Address

541 Ethel Ave  
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## Skills

Maya, Shake, Nuke, Reelflow, Boujou, PF Track, Matchmover  
After Effects, Photoshop, Premiere, Final Cut Pro

## Professional Experience

- ★ Sandbox FX, Pittsfield, MA, October 2008-December 2009, September 2011-Present  
Composer for "In Time" and "Ra One"  
Maya generalist/compositor for "Surrogates"  
3d matchmoving, set extensions, Reelflow fluid effects, Maya fluid effects, monitor replacements  
**Maya generalist/roto artist for "Percy Jackson and the Olympians"**
- ★ World Wide Effects, Shreveport, LA, June 2010-May 2011  
Maya generalist on "Drive Angry", "The Mechanic", "Trespass", and "Conan the Barbarian"  
Matchmoving, modeling, texturing, lighting, particles, fluids, rigid body dynamics, compositing.
- ★ The Mill, Santa Monica, CA, January 2010- June 2010  
Maya generalist for numerous commercial spots with a concentration on modeling/texturing/lighting
- ★ Fisher-Price, East Aurora, NY, October 2007-June 2008  
Maya generalist for 2 short DVDs called "Planet Heroes"  
Modeling, lighting, texturing, animation, dynamics, rendering
- ★ Tom Proctor, Oakland, CA, June 2007  
Composer for the independent film "Feeding Day"  
Sky replacement, sign replacement
- ★ Access to Art, Rochester, NY, February 2007  
Rotoscope artist for the independent film "Sam's World"
- ★ Doodle Films, San Francisco, CA June 2006-August 2006  
**3D previsualization artist**

## Education

Rochester Institute of Technology  
Major: Film/Video/Animation  
Cumulative GPA - 3.6/4.0

Rochester, NY  
BFA May 2007  
PFOS GPA - 3.8/4.0

## References

Available upon request